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| Stuff You Need (or Need To Know) |
| For this project, you will need the following: * [How to Make Backbeat Drum PatternsLinks to an external site.](https://sway.office.com/bauR03vCb4fN5ZpZ?ref=Link&loc=mysways)
* [Drum PatternsLinks to an external site.](https://sway.office.com/ruSTMHh8O7EFA3uK?ref=Link&loc=mysways)
* [How to Build Major and Minor ScalesLinks to an external site.](https://sway.office.com/oSOci82QjGe53CCB?ref=Link)
* [Turn Scales Into RiffsLinks to an external site.](https://sway.office.com/z8rBWlFUDCvuWcZT?ref=Link)
* [Turn Riffs into MelodiesLinks to an external site.](https://sway.office.com/NCIymhdFB63ePPbA?ref=Link&loc=mysways)
* [How to Build a Chord ProgressionLinks to an external site.](https://sway.office.com/88y6oFj98RESh5I0?ref=Link&loc=mysways)
* [All About Basslines (Type 1 and Type 2)Links to an external site.](https://sway.office.com/30oy15C3U6big290?ref=Link&loc=mysways)
* [All About Form - The BasicsLinks to an external site.](https://sway.office.com/Bx2XIVFwRM1WdXUy?ref=Link)
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| Description |
| **This project is the culmination of the previous 5 assignments (Drums 1, Melodies 1, Chords 1, Basslines 1, and Form 1).  In the Form 1 assignment you created a short song using loops.  In this project, you will do the same thing, but without using loops.  You will create all of the individual regions (except for the transition elements).****Your Goal:  Create a short song with the following minimal requirements:** |
| Minimal Requirements |
| **Note:  You will make all the individual elements for this assignment (although you may use loops ONLY for drums and transition elements like sweeps, risers, reverses, etc.)**Elements* Make your song in the **key of G minor or G major**.  This means that all melodies, chords, and basslines should use only notes from this key.
* 4 tracks per section: Each song section should have at least a drums track, bass track, and "something else" track (not bass or drums).
	+ Include a 4-measure drum pattern of your choice.
	+ Include a riff track that has a **1-measure riff** in the ***key of the song***, repeated for 4 measures.
	+ Include a chords track that has a **4-measure chord progressio**n in the ***key of the song***.
	+ Include a bass track that has a **4-measure Type 1 or Type 2 Bassline** that follows the chord progression.

Song Form* Song should have the following form: Intro, A, B, A', B', C, B', Outro
	+ Include an ***8-measure Intro section***.  This Intro section should use at least one element from the A or B section.
	+ Include an ***8-measure (or 16-measure) A section***
	+ Include a ***contrasting 8-measure (or 16-measure)  B section***.  See details below regarding "contrasting sections".
	+ Include an ***8-measure (or 16-measure) A' section - include some variations***
	+ Include a ***contrasting 8-measure (or 16-measure)  B' section - include some variations***
	+ Include an **8 measure C section - this will be like a bridge. This material should contrast to both A and B.**
	+ Include a ***contrasting 8-measure (or 16-measure)  B' section - include some variations***
	+ Include a ***4- or 8-measure Outro section*** with a ***Fade Out***

Contrasting Song SectionsEach song section must have a ***noticeable change*** in order to make it distinct from the section that came before it.   Include one of the three possible ways to make a "noticeable change" for a song section (see below):   * Add or Remove an element (drums, bass, chords, melody, riff)
* Change an element (different drum pattern, different chord progression, different melody, etc.)
* Change the texture (for example, double the melody on a new instrument)

TransitionsInclude at least one of the following transition elements in between each song section:* Drum Fill
* Pause
* Sweep/Riser/Boomer/etc.
* Reverse
* SFX
* Vocal Chop

Remember that "in between" does not necessarily mean to insert measures between the sections of a song. Instead, you might use these transitions in the measures leading up to OR beginning a new section. |
| Files to Create |
| * Export the project as an **mp3** file with filename: "LastName\_FirstName\_Project1". [Click here to see how to export an mp3 fileLinks to an external site.](https://sway.office.com/FeNsDgFYPsrpJeNz?ref=Link&loc=mysways).
* Take a **zoomed-out screenshot** that shows the entire project.  Zoom out so all tracks and regions are visible, but not so far that everything is tiny.  See the example image below.  [Click here to see how to take a screenshot on both a Mac and a PCLinks to an external site.](https://sway.office.com/2TUyw2n3VuiQdFBL?ref=Link).
* Take a **zoomed-in screenshot** of your **melody/riffs** for the A section so that the individual notes are visible.  This is so that I can verify you are in the correct key (G major or G minor).
* Take a **zoomed-in screenshot** of your **chords** for the A section so that the individual notes are visible.  This is so that I can verify you are in the correct key (G major or G minor).
* Take a**zoomed-in screenshot** of your **bassline** for the A section so that the individual notes are visible.

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| Submitting the Assignment |
| To submit the assignment, first click on "Submit Assignment" button and then use the "Text Entry" area to create your project submission page.  To do that,  **copy and paste the template** shown below into the Text Entry area and fill-in/upload all of the missing information.  |

**\*\*\*Begin Template\*\*\***

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| Project 1 |
| Song mp3Replace this text with your mp3 file.  Click Insert > Media >Upload/Record Media.  |
| Project ScreenshotReplace this text with your screenshot.  Click Insert > Image > Upload Image.  |
| Melody/Riff (for A section) Screenshot  |
| Chords (for A section) Screenshot  |
| Bassline (for A section) Screenshot  |
| TransitionsDescribe the transitions that you added between each section:   |

**\*\*\*End Template\*\*\***

Options

Note: You can make your beats longer than 4 measures and use more than 3 tracks, as long as your three main tracks are still clearly audible.   These are just the minimum requirement for what you need to turn in for this assignment.
Feel free to experiment and explore the loops and different instruments/drum sounds.